

# IEEE India Council Hack' 23

## Rulebook

Welcome to IC Hack 23, brought to you by IEEE India Council. Get ready for an exciting and innovative 48-hour hackathon! We'll showcase your coding skills, management abilities, and teamwork, tackling real-world problems.

### Eligibility and Rules

1. Any undergraduate or postgraduate student can join.
2. A team may have 2 to 4 participants.
3. Cross-College and Cross-year teams are welcome.
4. There is no limit to the number of teams from a campus.

### Preliminary Round

1. The problem statements will be released at 9:00 p.m. on 6th October.
2. There will be an inauguration ceremony on the 7th of October.
3. There will be 2 mentoring sessions during the hackathon, on the 7th and 8th October respectively, at 11:00 a.m. to 1:00 p.m.
4. There will be 2 evaluation rounds during the hackathon, on the 7th and 8th October respectively, at 3:00 p.m. to 4:00 p.m.
5. The hackathon will end at 9:00 p.m. on 8th October

### Helpdesk

1. A discord server has been made to cater to all queries and concerns.
  2. All participants are required to join the discord server, to ensure a smooth hackathon experience.
- Link: <https://discord.gg/k2ExdEDW>

### Mentoring Session

1. The Cisco Mentoring Sessions will be conducted on the Platform WebEx.
2. All participants are required to install WebEx and make an account.
3. You will be given 5-minute slots with mentor to get your doubts clarified.
4. Ensure you join a few minutes before your slot begins, to allow each team to get the time they need.

### Submission Details

1. The submission will be done through Google Forms, where participants will be required to upload the links to their GitHub repository.
2. This repository must contain:

- a. Source Code
- b. PPT
  - i. Create a presentation with a minimum of 6 slides.
  - ii. The presentation should contain Idea Overview, Market Prospects, future scope, technical overview, execution
- c. Video
  - i. Create a 2-to-2.5-minute video explaining your prototype.
  - ii. The video should include the problem statement, solution overview, tech stack, key features, impact, and more.

### **Judging Criteria**

1. Uniqueness
2. Technical implementation
3. Scalability
4. User experience
5. Impact on Society
6. Presentation.

### **Evaluation and Results**

1. Evaluation begins on 8th October after 10:00 PM.
2. Results will be declared on 11th October.

#### **Note:**

- In case of similar ratings, priority goes to the team that submits the idea first

### **Code Of Conduct**

1. We do not tolerate harassment of hackathon participants in any form, including offensive discriminatory verbal comments, public display of sexual material, in public spaces, deliberate intimidation, stalking, wilful disruption, inappropriate physical contact, unwelcome sexual advances, and the taking of photographs and audio/video recordings without the subject's consent.
2. Participants asked to stop any behaviour are expected to comply immediately.
3. Any form of misbehaviour or unsportsmanlike conduct will not be tolerated.
4. Misbehaviour includes cheating, harassment, or any actions that disrupt the event or harm other participants.
5. Teams found engaging in misbehaviour will be disqualified immediately.
6. Be respectful of the property and environment at all times.

### **Note**

1. Projects that violate the Code of Conduct will be eliminated.
2. Teams can be disqualified from the competition at the organizers' discretion. Reasons might include but are not limited to breaking the Competition Rules, breaking the Code of Conduct, or other unsporting behaviour.
3. In case of any dispute, the decision made by the host will be considered final.